



**Jeux de Génie
EngGames 2027**
Libère ton génie | Unleash your genius

DELEGATION BOOKLET

JANUARY 3RD TO 7TH 2027 | UNIVERSITÉ LAVAL
36TH EDITION OF THE ENGINEERING GAMES



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A WORD FROM THE ORGANIZING COMMITTEE

Dear delegations,

The countdown has started for the 36th edition of the Engineering Games, which will be held from January 3rd to 7th, 2027 and of which Université Laval is honoured to host.

In the next months, your delegations will take shape and prepare to participate in the 2027 Engineering Games. On our part, the organizing committee is working passionately to create a memorable edition.

This Delegation Booklet marks an important first step in your preparation. It gathers the necessary information to guide you for this 36th edition of the Engineering Games.

We invite the executive committees of each delegation to read it and share the relevant information with the members of their delegation. Do not hesitate to contact the organizing committee for further information.

See you very soon,

The team of the 2027 organizing committee



THEME

UNLEASH YOUR GENIUS

Genius lives in all of us, ready to express itself and transform the world. This year, the Engineering Games invite you to express the inspiration, sharing, belonging, and transcending that define you as future engineers.

The theme “Unleash your genius” is about breaking the mold and pushing past your personal limits to reveal your full potential. It invites each participant to take their place, to be bold, and to trust their own genius.

The logo represents this idea through the hat, which symbolizes the hidden potential and the barriers to be overcome, as well as the dove, which represents letting one’s genius take flight.

Throughout this 36th edition of the Engineering Games, we invite you to unleash the genius within you.



PILLARS

The 2027 Engineering Games are carried out by four pillars reflecting the experience that the organizing committee wishes to share with each participant: Inspiration, Sharing, Belonging, and Transcend.



INSPIRATION

Inspiration is the spark that ignites our genius. It is the moment when an idea comes to life, when curiosity pushes us to explore further, to dream bigger. At the Engineering Games, as well as in engineering, to inspire each other is to foster innovation and pave the way for endless possibilities.

SHARING

Sharing is to transmit our ideas, knowledge, and energy. It means learning from each other, celebrating the diversity of talent, and growing collectively. At the Engineering Games, as in the profession, knowledge takes on its full value when it is shared.

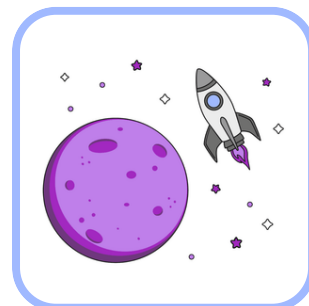


BELONGING

Belonging is the pride of being part of something bigger than oneself. It means wearing one's colours, representing one's faculty, and creating lasting connections. At the Engineering Games, this sense of unity strengthens our identity and brings us together around the same passion.

TRANSCEND

Transcending means stepping out of one's comfort zone, aiming higher, and pushing one's own limits. It means turning challenges into opportunities and letting one's full potential shine. At the Engineering Games, as well as in engineering, it is by excelling oneself that one truly unleashes their genius.



1. REGULATIONS

1.1 DELEGATIONS

A delegation may include a maximum of **38 participants**, including its executive team. All members must be from the university represented by the delegation and must be enrolled in the Fall 2026 semester.

Each delegation must appoint a chief, who will act as the official representative to the organization, as well as an alternate chief (or another executive member) to act in their absence. The names of both individuals must be submitted to the Engineering Games organizing committee at the time of registration. In addition to the 38 participants, each delegation may also include up to two parrains/marraines.

SMALL DELEGATION

A “small delegation” is defined as a delegation with **24 participants** or fewer, excluding the two parrains/marraines. Only these delegations are eligible to compete for the Small Delegation Cup (Coupe des petites délégations).

1.2 RESPONSIBILITIES OF THE DELEGATION CHIEF(S)

The responsibilities of the delegation chief(s) are crucial during the Engineering Games. We ask that the following regulations be strictly followed. Throughout the Games, these individuals must, in particular:

- Be responsible for their delegation, as they are the primary point of contact between the Organizing Committee (OC) and their members. At all times, they must be able to inform the OC of the whereabouts of each member of their delegation;
- Ensure that the regulations of the event and venues are respected by all members of their delegation;
- Attend all meetings to which they are summoned and share the information gathered with their delegates;
- Ensure that all registration forms are completed before the deadlines and guarantee the accuracy of the information provided;
- Ensure that every participant in the Games (including themselves and the parrains/marraines) signs the QCESO Discipline Policy;
- Pay their delegation’s registration fees within the prescribed deadlines;
- Inform their delegation of the schedule, any changes, and unforeseen developments;

- Actively participate in discussions with other chiefs prior to the Games;
- Vote for the delegation (other than their own) they believe deserves the points for the “Chiefs’ Choice” (“Coup de cœur des chefferies”) award;
- Be available to answer questions from the CO before and during the Games;
- Ensure that every member of their delegation (including themselves and the parrains/marraines) completes the mandatory training on sexual violence prevention (VACS), as required by the OC.

1.3 CONDUCT DURING THE GAMES

Throughout the event, it is essential that all delegation members demonstrate civility, respect, and team spirit. Their behavior must align with the guidelines outlined in the QCESO Discipline Policy.

Any violation of the code of conduct, as defined in the policy, may result in the immediate expulsion of the individual involved, without prior notice, and without refund.

We therefore encourage every delegation to wear their colours with pride, to maintain high energy throughout the Games, and to represent their education institution with dignity by showing respect and civility at all times. In addition, collaboration and open communication between delegates and the organizing committee are crucial to ensuring the smooth operation of the event.

We count on everyone's cooperation to create a positive and enriching environment for each participant, as well as for the volunteers, contractors, venue staff, and any outsider individuals that delegations encounter.

The Organizing Committee will enforce a zero-tolerance policy for any breach of this code of conduct.

1.4 MISCELLANEOUS REGULATIONS

Please note that **alcohol consumption is strictly prohibited during all activities taking place at competition venues**. It is therefore forbidden to bring any alcoholic beverages to competition venues.

Also, please be aware that Université Laval, the Pavillon de l'éducation physique et des sports (PEPS), the théâtre de la Cité universitaire, and the Hôtel Universel as well as any other competition or activity venue, are all subject to government laws regarding smoking and cannabis use. Offenses will be subject to the applicable legal consequences.

The possession or use of any illegal drugs is strictly forbidden during the Engineering Games competition. Such behavior may endanger the safety of participants and jeopardize the future of the event. It can result in immediate expulsion from the event and, in some cases, disqualification of the entire delegation. It is therefore essential that all delegates are made aware of this rule.

Finally, any delegation member deemed overly intoxicated by any substance during challenges may face the consequences outlined in the discipline policy.

1.5 AWARENESS TRAINING

As part of the Engineering Games, training on sexual violence prevention (VACS) is mandatory for all delegations. The chiefs must organize this training as in person, in collaboration with their university's prevention office or another competent body. A preliminary meeting with the Vice-President of Social Awareness must be held to ensure uniformity of training across universities. It is therefore particularly important to contact the Social Conscience team so that they can put you in touch with the organization of your choice.

All participants must complete the training **before December 18, 2026**. However, we strongly recommend to complete it as soon as possible, since available spots fill up quickly as the holidays approach. If you have any additional questions, please refer to the procedure or send an email to conscience-sociale@jeuxdegenie.qc.ca.

2. REGISTRATION

Participant registration will take place in November 2026. The delegations must provide all the information required by the organizers, for every delegation member as well as the parrains/marraines. The following information must be submitted through the form provided by the organizing committee.

2.1 DELEGATION INFORMATION

- University;
- Number of people in the delegation;
- Name, email, and phone number of the chief(s) (main point of contact);
- Name, email, and phone number of the co-chief;
- Names of the parrains and marraines.

2.2 DELEGATE INFORMATION (INCLUDING EXECUTIVES AND THE PARRAINS/MARRAINES)

- First name;
- Last name;
- Nickname (optional);
- Pronouns preferences, if applicable;
- Gender;
- Date of birth;
- Year of study;
- Email address;
- Phone number;
- T-Shirt size;
- Program name;
- Dietary restrictions;
- Allergies to medication ;
- Health issues;
- Specific needs and special accommodations to facilitate participation and comfort;
- Emergency contact (name and phone number)
- CV in PDF format;
- Photo (digital passport format, we have to see the face clearly).

- **Proof of enrollment in an engineering program at the delegation's corresponding university** for the Fall 2026 semester (this information is not required for the parrains and marraines). This document must clearly indicate the **delegation member's name**, their **program of study**, and their **university**. An enrollment certificate from the registrar confirming that the individual is enrolled in an undergraduate engineering program is generally accepted. An unofficial transcript is also sufficient;
- **Consent to the Financial Guarantee Policy and the Discipline Policy.** These policies must be read and signed by every participant at the time of registration, including the executives and parrains/marraines. It is the responsibility of the delegation chief(s) to ensure that all signed consent forms related to the deposit and the Discipline Policy during the Engineering Games are submitted to the organizing committee. Any individual who has not signed all the required consent forms will be denied participation in the Engineering Games;
- **Consent to the Collection of Personal Information by AXE Média.** These data may include the participant's first name, last name, telephone number, email address, organization name, and mailing address. In addition, as part of its activities, AXE MÉDIA may also receive indirect personal information about event participants. This information may include the participant's first name, last name, date of birth, telephone number, email address, mailing address, any allergies or dietary restrictions, as well as information specific to their employment or organization. This data may be shared with third parties such as printers, hotels, transportation providers, and catering services in relation with the delivery of services;
- **Consent to the Lost and Found Policy.** Refer to Appendix B.

Please note that certain information requested in the registration form is sensitive. It will be handled confidentially and will only be accessible to authorized individuals within the organizing committee. They will only be used when necessary.

REGISTRATION DEADLINE: NOVEMBER 16, 2026

A form will be sent to you by email at the beginning of November for submission of this information. You have until November 16, 2026 to submit the completed registration form.

If the information is not entered accurately, the form will be rejected and will need to be resubmitted.

2.3 REGISTRATION FEES

MEMBERS	PRICE (BEFORE TAXES)	PRICE (AFTER TAXES)
In Québec	\$480	\$551.88
Outside of Québec*	\$495	\$569.13

* University of Ottawa and University of Moncton

PAYMENT DEADLINE: NOVEMBER 21, 2026

Registration fees must be paid in full by November 21, 2026. In the event of late payment, a penalty of two hundred dollars (\$200) per week of delay will be applied to the outstanding balance.

Any payment received after December 6, 2026, a penalty of five hundred dollars (\$500) per week of delay will be applied to the outstanding balance.

Each delegation must make a bank transfer (possibility of sending a **cheque, subject to approval by the VP of Finance**) covering the full registration amount for each delegation.

An invoice will be issued to each delegation by the OC's VP of Finance to each delegation. **Payments must only be made once the invoice has been received, as it will confirm the exact amount due to the 2027 Engineering Games.** You must send your full payment for all delegates no later than **November 21, 2026**. For cheques sent by mail, the postmark date will serve as the official submission date.

All fees must be paid by the day before the Engineering Games; otherwise, participants will be denied access to the Engineering Games.

If a delegation is unable to pay the fees by the set deadline, a prior agreement must be made with the OC to avoid late penalties. All required documents and payments must be either mailed or emailed by the stated deadlines; in the case of mailed items, the postmark will be used as the official submission date.

DEADLINE FOR FINANCIAL GUARANTEE (DEPOSIT): NOVEMBER 21, 2026

In accordance with the Policy of Financial Sustainability for QCESO and Its Major Events, a \$50 deposit per participant of each delegation is required. This deposit, managed by the organizing committee's VP of Finance, will be used to cover potential damages caused by delegates, individually or collectively. This deposit must be paid **in full by November 21, 2026**. Chapter IX of the QCESO's Financial Sustainability Policy for Major Events outlines the terms related to this deposit.

This deposit should be submitted as **a separate cheque from that covering the registration fees**. To ease administrative processes, this cheque will not be cashed unless necessary. After the Engineering Games, any uncashed cheques will be destroyed, and a confirmation will be sent to the delegations.

We still recommend collecting each participant's deposit individually as a form of commitment to their delegation.

If it is not possible to hold one or more individuals responsible for damages, they may not be reimbursed at all. For individual refunds, special arrangements will be made with the delegation leaders to return only the required portion.

2.4 PAYMENTS

For Interac transfers, please verify the maximum amount allowed by your financial institution. Some institutions do not permit transfers of more than \$3,000 to \$5,000 within a 24-hour period. Also, please ensure that no single transfer exceeds the \$25,000 limit.

Summary of billing information:

Bank transfer (preferred)	Institution : Jeux de Génie du Québec (JDG) Address: 1801 Av McGill College Montréal QC H3A 2N4 Transit number: 13931 Institution number: 006 Folio number: 0011229
Cheque (acceptable)	To: Jeux de Génie du Québec For: Invoice number generated by the OC Address: 1119 rue François-Trefflé Québec QC G2L 2G8
Interac e-transfer (approval required)	To: finances@jeuxdegenie.qc.ca Password: JDG2027



3. IMPORTANT DATES

Summary of information on the important dates:

EVENT	DATE	WHERE?/TO WHOM?
Competition Booklet release	October 15, 2026	Website
Registration deadline for Chiefs' Meeting (Rencontre des Chefferies)	October 16, 2026	Zeffy
Registration deadline for delegations and submission of required information	November 16, 2026	Information coming soon
Invoice issued	November 17, 2026	To VP of Finance
Deadline to pay for the Games	November 21, 2026	Information coming soon
Deadline to pay the financial guarantee (deposit)	November 21, 2026	Information coming soon
Chiefs' Meeting	November 20-22, 2026	-
Deadline to submit rooming list	November 27, 2026	Information coming soon
Deadline to submit drink order	November 27, 2026	Information coming soon
Participation Booklet release	December 10, 2026	Website
Deadline to submit your theme and its explanation	December 15, 2026	presidence@jeuxdegenie.qc.ca

EVENT	DATE	WHERE?/TO WHOM?
Deadline to submit VACS training proof of completion	December 18, 2026	conscience-sociale@jeuxdegenie.qc.ca
Deadline to submit dégrise theme	December 18, 2026	odeschenes@jeuxdegenie.qc.ca
Deadline to submit delegate distribution for competitions	December 18, 2026	Information coming soon
Deadline to submit the information about delegation gear and accessories	December 31, 2026	conscience-sociale@jeuxdegenie.qc.ca
Deadline to submit the Letter from the Parrains/Marraines	December 31, 2026	poleroueil@jeuxdegenie.qc.ca
Deadline to submit charity activity	December 31, 2026	conscience-sociale@jeuxdegenie.qc.ca
Deadline to submit information on the inclusivity of your activities	December 31, 2026	conscience-sociale@jeuxdegenie.qc.ca
Deadline to submit transportation and sustainable travel informations for the Engineering Games	December 31, 2026	conscience-sociale@jeuxdegenie.qc.ca
Deadline to submit information on your Opening Ceremony number	December 31, 2026	logistique@jeuxdegenie.qc.ca
2027 Engineering Games	January 3-7, 2027	

4. VENUES

HÔTEL UNIVERSEL

2300 Ch Ste-Foy, Québec

Hotel, Networking evening,
Entrepreneurship period, Festive
nights



GRAND SALON

2325 Rue de l'Université, Québec

Opening Night

UNIVERSITÉ LAVAL (VCH & PLT)

1045, avenue de la Médecine, Québec

Practical and theoretical academic
competitions; cultural competitions;
Majeure, Capitale, and Consulting
Engineering competitions;
entrepreneurship presentation; and
Work room for Machine.



UNIVERSITÉ LAVAL (PEPS)
2300, rue de la Terrasse, Québec

Sports Day

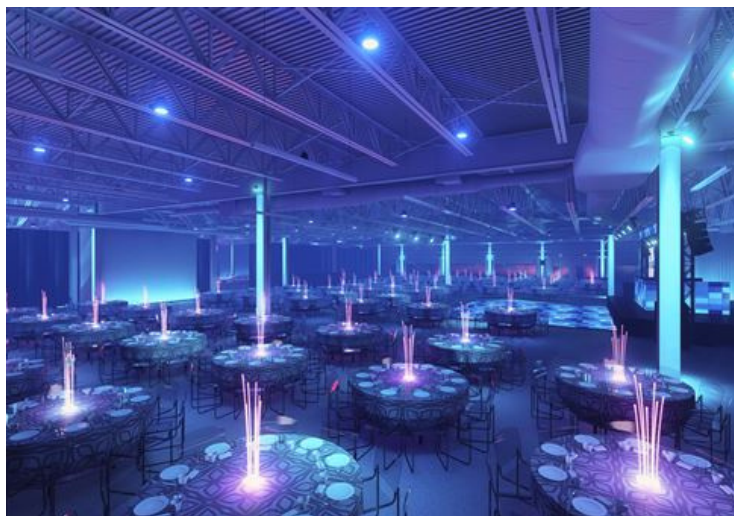


UNIVERSITÉ LAVAL (TCU)
2325, de la Terrasse, Québec

Improvisation Finals and
Major Events Day

TERMINAL 30
300 rue de l'Estuaire, Québec

Banquet

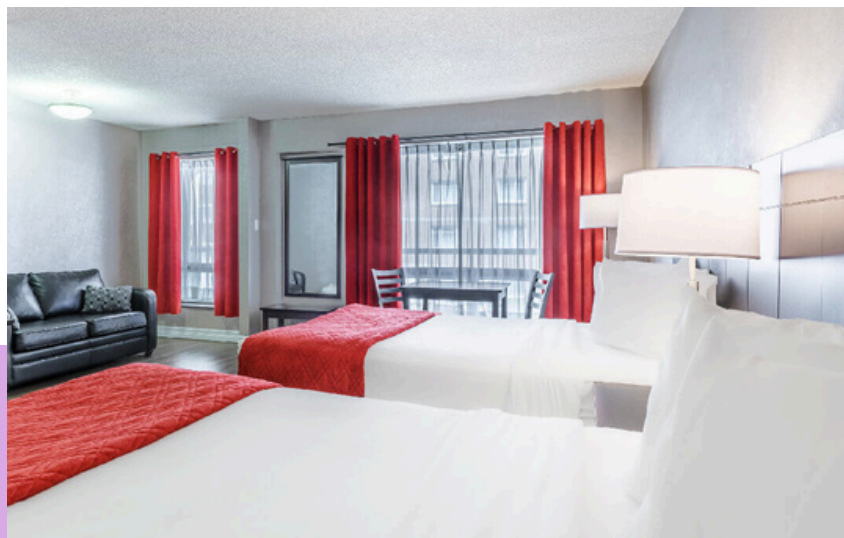


5. ACCOMODATIONS

Rooms will be assigned as double and quadruple occupancy and grouped by delegation. The OC will send each delegation the number of rooms and spots allocated to them. We must receive your list of delegates per room, including the name of a person responsible for each room, before **November 27, 2026**. After this date, if we have not received your list, spots will be assigned to you by the OC and no changes will be possible.

Upon your arrival at the Engineering Games, the people responsible for rooms must provide a valid credit card number. A refundable deposit of **\$250** will be held, provided no damages or issues are found. In case of any damages or additional charges incurred within the room, these will be charged directly to the credit card. Furthermore, all members of the room will be held equally responsible for any damages.

To ensure a pleasant stay for all delegations, adherence to the hotel's policies is mandatory. A detailed list of regulations will be provided upon arrival at the hotel on January 3, 2027, and must be signed by the room's responsible person on behalf of all occupants. Any other damages within the hotel will be the responsibility of the designated individual(s). If no responsible party can be identified, all participants will be collectively held accountable for the damages through their security deposits. If the total cost of damages exceeds the security deposit, the remaining balance will be charged to the respective delegations. Failure to comply with the regulations will result in the immediate expulsion of the room occupants from the event. The individuals will also be charged for the room rental as if they had stayed for the entire duration, as well as for any damages caused.



6. SCHEDULE

The following schedule is for reference only and is subject to change at any time. The official schedule will be provided in the Participation Booklet.

The arrival times at the hotel for each delegation will be specified during the Chiefs' Meeting and included in the Participation Booklet.

Breakfast		Catering	Catering	Catering
AM	Arrival of the delegations	Academics	Sports	Entrep and Machine Finals
Lunch	Catering	Catering	Catering	Catering
PM	Unified Games	Culturals Majeur Capitale	Sports	Entrep and Machine Finals
Supper	Pizza	Catering	Poulet rouge	Banquet
Evening	Opening Ceremony	Networking Evening	Improv Finals	Banquet
Night	Dégrise	Dégrise	Dégrise	Dégrise

Hotel
Grand Salon

Laval
PEPS

Théâtre de la cité Universitaire
Terminal 30

6.1 SPECIFICATIONS ON THE ACTIVITIES

OPENING CEREMONY JANUARY 3RD, 2027

GRAND SALON

During this evening, delegations will unveil and present their theme, their parrains and marraines, and their costumes through a variety performance on stage. Therefore, before arriving at the Engineering Games, each delegation must prepare an entertaining number, maximum 5 minutes, showcasing the delegation's theme. The style of the performance, any technical requirements (if applicable), and the musical track must be submitted to the OC by **December 31, 2026**.

NETWORKING EVENING JANUARY 4TH, 2027

HÔTEL UNIVERSEL

A networking evening will be held at the end of the academic competitions day. This is a golden opportunity to connect and expand your professional network with the partners who actively support the event and the next generation of engineers. Naturally, participants are expected to wear more formal attire and demonstrate strong civility and professionalism during this period. Points will be awarded for this activity, so seriousness and respectful behavior are imperative from all.

MAJOR EVENTS DAY JANUARY 6TH, 2027

THÉÂTRE DE LA CITÉ UNIVERSITAIRE

Major Events Day brings together the two largest competitions of the Engineering Games under one roof at Théâtre de la Cité Universitaire: the entrepreneurship competition and the machine competition. Participants will be transported from the hotel to the venue in the middle of the morning to attend the entrepreneurship finals. Lunch will be served afterward, followed by the machine competition. The same professional and positive attitude is expected throughout both events.

BANQUET JANUARY 6TH, 2027

TERMINAL 30

After four days of competition without respite, it is time for the traditional Closing Banquet of the Quebec Engineering Games. This special evening celebrates the individuals and teams who stood out in each competition and category, recognizing the culmination of your hard work. It is also a moment to thank our partners, without whom the Games would not be possible. It is important to maintain exemplary behaviour and give your full attention during their speeches. Please note that formal attire is required for the banquet.

FESTIVE NIGHTS

HÔTEL UNIVERSEL

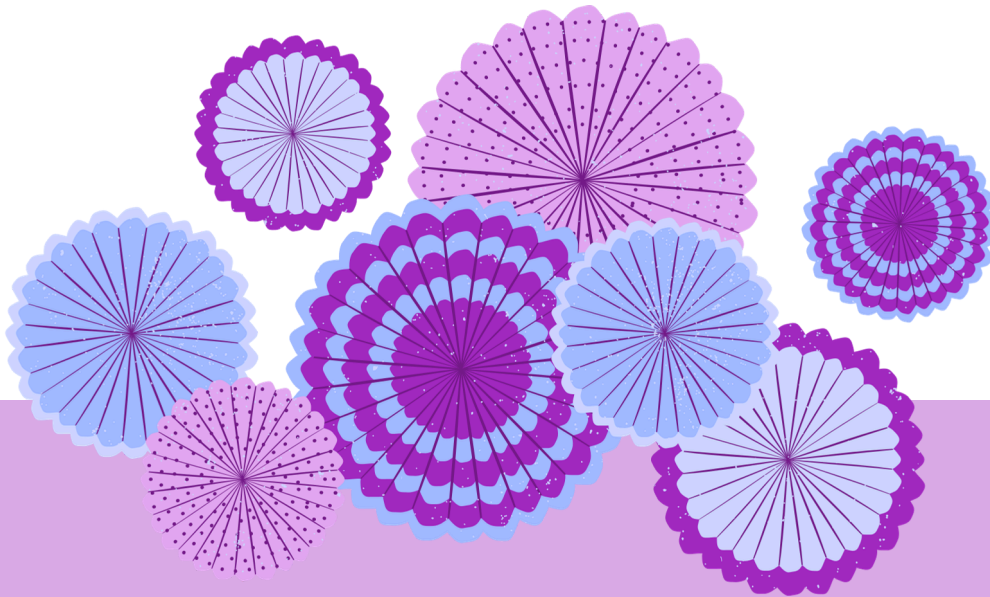
Tradition has it that each evening, a group of delegations joins forces to take over and offer you a memorable festive experience. The OC is open to your entertainment ideas, as long as they comply with hotel regulations and basic common sense. Based on delegation sizes, we will determine the evening groupings, which will be announced at the Chiefs' Meeting.

The responsibilities involved in organizing a festive evening include the following:

- Choosing a theme and developing it;
- Preparing the necessary materials for the evening;
- Setting up an arcade;
- Managing music and assigning someone to handle it
- Supporting volunteers during the setup and take-down of the venue.

You will then be able to discuss and reserve your themes together. Themes must be submitted to the Organizing Committee by **December 18, 2026**.

Please note that only delegates of the 2027 Engineering Games will be admitted to the festive night room (dégrises).



7. COMPETITIONS

7.1 ACADEMIC COMPETITIONS

The academic competitions aim to assess participants' ability to demonstrate teamwork, initiative, and sharp thinking. The events take place on the second day of the Games. Teams must either complete a theoretical questionnaire or carry out a practical task in the form of a setup, a lab experiment, or a case study related to a specific field of engineering. To do so, each delegation is divided into different sub-groups based on the participants' areas of expertise. Academic competitions fall into two main categories: theoretical and practical exams, and major competitions. The maximum number of participants is: four (4) for Consulting Engineering, six (6) for la Majeure, five (5) for la Capitale, and seven (7) for all other academic competitions (theoretical and practical). The academic competitions were selected to cover the main disciplines of engineering bachelor's programs offered in Quebec. However, since not all bachelor's degree programs are offered at every university, only the top 5 of a delegation's 6 academic competitions will count toward their score.

Here is the list of academic competitions presented at this year's Engineering Games:

- Chemical Engineering;
- Civil Engineering;
- Electrical Engineering;
- Industrial Engineering;
- Computer/Software Engineering;
- Mechanical Engineering.

Here is the list of major academic competitions presented at this year's Engineering Games:

- Consulting Engineering;
- La Majeure;
- La Capitale.

The detailed regulations for these competitions will be included in the Competition Booklet, which will be available on the website on **October 15, 2026**.

7.2 MACHINE COMPETITION

The machine robotic competition is a highly complex challenge and the flagship technical event of the Engineering Games. It is a major competition that requires delegations to work on its development throughout the fall.

The challenge consists of building an intelligent robotic solution capable of overcoming various tasks in a predetermined course within a set time. Building this machine requires forming multidisciplinary teams that must invest significant time and effort to develop a highly competitive prototype that adheres to the specifications.

The detailed regulations for this competition will be provided in the Machine Booklet, available on the website as of **September 5, 2026**.

7.3 ENTREPRENEURSHIP COMPETITION

The entrepreneurship competition allows engineering students to step outside their technological framework and immerse themselves in the world of business.

Faced with a defined challenge, they must design and produce a prototype, while drafting a solid business plan justifying the product choice, its viability, and its market entry as an emerging company.

In addition, two sales pitch are prepared and presented to a panel of judges to demonstrate the effectiveness and relevance of the proposed solution. By broadening their horizons, participants are encouraged to combine technical innovation with entrepreneurial skills, preparing them for diverse and multidisciplinary careers.

The evaluation method and specific regulations for this competition will be provided to you in the Entrepreneurship Booklet available on the website as of **August 31, 2026**.

7.4 CULTURAL COMPETITIONS

To add a bit of entertainment and variety to all these challenges, cultural competitions will also be featured, including:



IMPROVISATION

The improvisation competition will take the form of a tournament held in front of the other delegations participating in this competition. The semi-finals and final rounds will be presented in front of all the delegations.

DEBATES

The debate competition allows two participants from each university to showcase their public speaking skills on a variety of topics. Participants must effectively argue a given stance to convince the judges and outshine their opponents' arguments.



TRIVIA

The trivia competition pits four members from each delegation against each other, using their general knowledge to answer a wide range of questions as quickly as possible.

Please note that the qualifiers for all three competitions will take place simultaneously on the afternoon of the second day. The finals for trivia and debates will also take place that same afternoon. The improvisation finals will be held during the third evening.

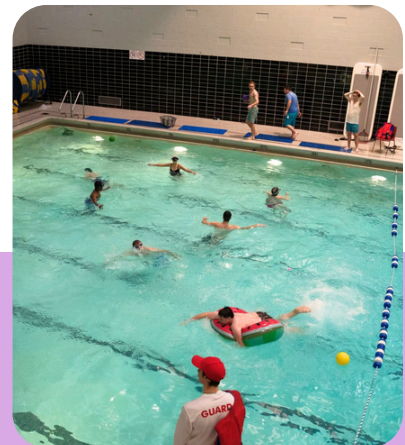
The specific rules for these competitions will be outlined in the Competition Booklet, which will be available on the website on **October 15, 2026**.

7.5 SPORTS COMPETITIONS

The sports competitions offer delegations the opportunity to shine in a field beyond engineering and showcase their versatility. On this day dedicated to sports, participants' strength, agility, power, and physical endurance will be put to the test. The sports tournaments will not only focus on individual athletic abilities but also on team spirit and effort, two key values of the competition.

Delegations must divide themselves into five teams of varying sizes to cover all events throughout the day. The OC understands that smaller delegations may not have enough members to participate in every event and entrusts the chiefs with forming teams that allow them to both excel and participate meaningfully.

The detailed rules for these competitions will be included in the competition booklet, which will be available on the website on **October 15, 2026**.



8. EVALUATION RUBRIC

As you may know, an education in engineering aims to develop several aspects of a delegate's character. Among these are:

- Inspiration;
- Sharing;
- Belonging;
- Transcend.

For many, the Engineering Games are a way to grow and improve. It is through the scoring grid that we hope to motivate your actions. That being said, the evaluation rubric for the whole of the Engineering Games is split into six main sections:

1. Academic competitions;
2. Cultural competitions;
3. Major competitions;
4. Sports competitions;
5. L'esprit des jeux (Enggames Spirit);
6. Community engagement.

The delegation with the highest overall score will be crowned the winner of the 2027 Engineering Games and will bring the Engineering Games Cup (Coupe des Jeux) back to their university.



9. SCORING GRID

Academics	Chemical	47	4.70%
	Civil	47	4.70%
	Electrical	47	4.70%
	Industrial	47	4.70%
	Computer/Software	47	4.70%
	Mechanical	47	4.70%
	Total (5/6)	235	23.50%
Culturals	Debates	30	3.00%
	Trivia	30	3.00%
	Improv	30	3.00%
	Total	90	9.00%
Majors	Consulting Engineering	63	6.30%
	Entrep	140	14.00%
	Machine	140	14.00%
	Majeure	63	6.30%
	Capitale	63	6.30%
	Total	469	46.90%
Sports	Sport 1	15	1.50%
	Sport 2	15	1.50%
	Sport 3	15	1.50%
	Sport 4	15	1.50%
	Sport 5	15	1.50%
	Total	75	7.50%
Esprit des Jeux (EngGames Spirit)	Partners' choice	17	1.70%
	Volunteers' choice	11	1.10%
	Participation	11	1.10%
	Chiefs' choice	11	1.10%
	Parrains	10	1.00%
	Dele theme	11	1.10%
	Total	71	7.10%
Community Engagement	Charity activity	17	1.70%
	Sustainable travel	10	1.00%
	Responsible purchasing	16	1.60%
	Social development	17	1.70%
	Total	60	6.00%
TOTAL		1000	100.00%

9.1 COMPETITIONS

All academic, sports, cultural, and main competitions are detailed in the Competitions section.

9.2 ENGGAMES SPIRIT

The award recognizes the delegation that shines through the quality of their involvement and presence during the Games and their preparation, by their team cohesion, by the support they offer to other delegations and volunteers, and by the interest they show in the event's partners.

The winning delegation is therefore the one that earns the most points in the categories listed below.

So make sure to be present, visible, and dynamic, all while behaving respectfully and proudly representing your colors.

9.2.1 PARTNERS' CHOICE

A special award will be given to the partners' favourite delegation. All company representatives onsite will be able to vote for their favourite delegation based on professionalism, positive attitude, and genuine interest in the companies.

9.2.2 VOLUNTEERS' CHOICE

The Volunteers' Choice Award is back this year, as volunteers are at the forefront of all activities. At the end of the Games, we will review the various activities with the volunteers. They will then be able to vote for the delegations they felt were the most helpful, polite, and positive toward them.

The OC is aware that most volunteers will be from the host university, and this will be taken into account when selecting the recipient of this award.

9.2.3 CHIEFS' CHOICE AWARD

Throughout the Games, we expect delegations to actively participate in all activities, as much in competitions as in partner events, and all interactions with the organizing committee throughout the year. To earn points in this category, delegations must demonstrate a dynamic, respectful, positive, and consistent attitude.

Strong participation means showing respect not only toward those around you, but also toward the environment, venues, equipment, hotel staff, visited locations, partners, volunteers, and all individuals involved in organizing the Engineering Games.

The winning delegation will be selected by the chiefs of the other delegations. Each delegation will cast daily votes but may not vote for themselves. The delegation that receives the most votes will be awarded the maximum number of points, and the remaining delegations will receive a proportionate number of points based on their vote count relative to the winning delegation.



9.2.4 PARTICIPATION (NEW)

The Participation category makes it possible to evaluate the active and positive participation of delegations at the events leading up to the Engineering Games, which form what is commonly referred to as “the race”. The participation of delegations will be assessed at 12 events, i.e. one per delegation. The chief(s) of the delegation hosting the event will be responsible for evaluating the universities present at their event. They will have to communicate the top 5 best participations to the president of the organizing committee within 72 hours after the event.

Four criteria make it possible to assess the participation of universities:

- The university has distinguished themselves by their positive actions;
- The university has facilitated the integration of other participants;
- The university has integrated well;
- The university helped with the smooth execution of the event.

For this category, multipliers will be applied to points of small and far away universities when they are on the top 5 of an event. These elements should therefore not be taken into account when hosting delegation chief(s) rank.

Moreover, two universities belonging to the same unified delegation will not be able to find themselves in the same top five. At the end of all events, the points earned by the two universities of a unified delegation will be added together to determine its score.

The delegation with the best cumulative score at the end of the 12 “the race” events will win the category.

9.3 COMMUNITY ENGAGEMENT

The Engineering Games strive to make a positive impact on society, but especially on our community, both through the organizing committee and the participating delegations. That's why we place special emphasis on this commitment and reward the delegation that stands out the most across these four categories: charity activity, sustainable travel, responsible purchasing, and social development.

9.3.1 CHARITY ACTIVITY

Each year, the Charity Activity aims to give back to one's community and demonstrate the engagement of each delegation towards a cause they care deeply about. This year, we encourage you to get together and carry out an impactful action, that lets your creativity shine to make the world a better place.

Here are some questions to identify a charity activity that meets all the criteria. Does my activity: combat a financial barrier, include compensation for the participants, require adjusting my schedule, have an impact on my community?

So, to get all the points, your document must contain these elements: List of participants and the number of hours of participation for each, proof of activity, a place and a date, a short text explaining the choice and how it changes the world to your scale.

The submission date for the documentation form is **December 31, 2026**.

IMPORTANT

All delegations are fully responsible for any misconduct or incidents that may occur during the charity activity.

FORMULA

Participation percentage * Hour/person rank * (accumulated points)

PARTICIPATION POURCENTAGE

This represents the number of participants from your delegation in charity activities divided by the total number of people in your delegation.

MULTIPLIERS

Participation Pourcentage

Total number of delegates
/Total number of participants

HOUR PER PARTICIPANT RANK

This represents the rank according to the table below:

MULTIPLIERS (CONTINUATION)

Hour per participant rank	More than 3 hours	X 1
	Between 3 and 2 hours exclusively	X 0.75
	Between 2 and 1 hour exclusively	X 0.5
	Between 1 and 0 hour exclusively	X 0.25
	0 hour	X 0

POINTS							
Impact	Main activity impact	None	Less	Moderate	Acceptable	Significant	Important
		0 pt	1 pt	2 pts	3 pts	4 pts	5 pts
	Helps reduce a financial barrier					2 pts	
	Activity does not have compensation					2 pts	
Quality	Page layout					1 pt	
	Important information highlighted					1 pt	
	Flow of ideas and structured report					1 pt	
Others	Original activity					1 pt	
	Understanding the activity's goal					1 pt	
	Why the activity was chosen					1 pt	
	More than one charity activity					1 pt	
	Participants in more than one activity					1 pt	
Total:		17 pts					



9.3.2 SUSTAINABLE TRAVEL

Motor vehicles are major emitters of greenhouse gases (GHGs). The Engineering Games are committed to reducing the environmental impact of transportation, given the numerous trips required for the events. Sustainable travel will be evaluated for the following travel: La course (the race) events (external and internal), the Chiefs' chalet and meeting, and the 2027 Engineering Games competitions.

Each delegation must carefully complete a travel tracking document for all members of the delegation. First, this will help measure the GHG emissions generated by the delegation's activities. And second, delegations will be evaluated according to the percentage of travels done through sustainable transportation.

Accepted sustainable modes of transport include carpooling, metro, bus, biking, and walking. The travel evaluation grid is presented below.

Evaluation grid for a delegation's travels

CRITERIA	POINT DISTRIBUTION	POINTS
Sustainable travel	At least 75 % of all travelling was done through sustainable modes of transportation	1 point
	At least 85 % of all travelling was done through sustainable modes of transportation	2 points
	At least 95 % of all travelling was done through sustainable modes of transportation	3 points
Penalty for failure to complete		-0.5 points

NOTE

A travel declaration form is available to track the travels of delegations.

The date of submission of the form is **December 31, 2026**.

9.3.3 RESPONSIBLE PURCHASING

“Gear” is an essential part of the Engineering Games culture. However, the environmental and social impacts of the fashion industry are significant. The goal of this assessment is to shift the delegations’ consumption habits.

The Responsible Purchasing Assessment requires you to declare necessary information to evaluate the eco-responsibility of gear purchased for the Engineering Games. There are two Excel forms to fill out: one for delegation clothing items and one for delegation accessories.

Basic information is requested, such as delegation information, expenses on items purchased, and general information on products. Each piece is assessed according to 9 eco-responsibility criteria (Table A). A multiplication factor is then applied to the mean of the pointing obtained. This factor is based on the total quantity of items and decreases when the number of pieces increases (Table B & C).

Table A: Evaluation grid for delegation clothing items and accessories

Has the item already been worn?*	Yes (9 pts)	-	No (0 pts)
*If you answered yes to this criterion, you do not need to complete the following sections			
Is this a recurring item?	Yes (1 pts)	Partially (0.5 pts)	No (0 pts)
Is the item versatile?	Yes (1 pts)	Partially (0.5 pts)	No (0 pts)
Are the materials locally sourced?	Yes (1 pts)	Partially (0.5 pts)	No (0 pts)
Are the materials ecologically responsible?	Yes (1 pts)	Partially (0.5 pts)	No (0 pts)
Is the item locally manufactured?	Yes (1 pts)	Partially (0.5 pts)	No (0 pts)
Is the item’s customization done locally?	Yes (1 pts)	Partially (0.5 pts)	No (0 pts)
Is the item distributed locally?	Yes (1 pts)	Partially (0.5 pts)	No (0 pts)
Does the item have certifications?	Yes (1 pts)	-	No (0 pts)

Table B: Multiplication factor according to the number of accessories

NUMBER OF ACCESSORIES	MULTIPLICATION FACTOR
11 accessories or more	0
6–10 accessories	1
1–5 accessories	2

Table C: Multiplication factor according to the number of clothing items

NUMBER OF CLOTHING ITEMS	MULTIPLICATION FACTOR
16 clothing items or more	0
11–15 clothing items	1
6 – 10 clothing items	2
1–5 clothing items	3

NOTE

The precise regulations of this assessment are available in the Guide on the Responsible Purchasing Assessment. In addition, the two declaration forms are currently accessible to delegations. Each form counts for 50% of the score of the responsible purchase assessment, i.e. 8 out of 16 points.

The submission date for the forms is **December 31, 2026**.

9.3.4 SOCIAL DEVELOPMENT

Each delegation must complete at least three distinct actions, one towards each of the pillars of EDB:

- Equity
- Diversity
- Belonging

To earn all the points in this category, each pillar must include an action, and that action must focus primarily on that pillar. It is therefore possible for an action to cover multiple pillars, but it must be classified under the pillar that best represents it.

SCORING GRID:

POINTS							
Impact	Equity Action	None	Less	Moderate	Acceptable	Significant	Important
		0 pt	1 pt	2 pts	3 pts	4 pts	5 pts
	Diversity Action	None	Less	Moderate	Acceptable	Significant	Important
		0 pt	1 pt	2 pts	3 pts	4 pts	5 pts
	Belonging Action	None	Less	Moderate	Acceptable	Significant	Important
		0 pt	1 pt	2 pts	3 pts	4 pts	5 pts
Quality	Important information highlighted					1 pt	
	Flow of ideas and structured/edited report					1 pt	
Total:		17 pts					

À NOTER

The submission date for the forms is **December 31, 2026**.

9.4 THE PARRAINS AND MARRAINES

The parrains/marraines competition will be part of the Games again this year. Points will be awarded to each delegation based on the scores their parrains and marraines achieve on an exam covering general engineering, the history of the Games, and surprise topics!

Additionally, the quality of their participation in the Engineering Games will be evaluated by the Chef parrain and the delegation chiefs. They will each be able to vote for two pairs of parrains and marraines who, in their opinion, stood out through their presence at events and support for their delegation. However, they cannot vote for their own parrains and marraines. Furthermore, delegations have until **December 31, 2026**, to send a letter to the Chef parrain explaining how your parrains and marraines honorably fulfilled their mandate within your delegation throughout the year.

Please refer to Appendix A - Additional information about the parrains and marraines for guidance on what is expected of them.

9.5 SMALL DELEGATIONS

It goes without saying that the Engineering Cup is awarded to the delegation with the highest overall score. However, to reflect the reality of smaller engineering faculties, the Small Delegation Cup will be awarded to the small delegation (24 people or fewer, excluding the parrains and marraines) that achieves the highest total score in this category.



9.6 THEME AND OPENING CEREMONY

Points in this category will be awarded based overall originality, how well the theme is developed, and its connection to the overall theme of the Games.

Delegation themes are highly anticipated and you have until **December 15, 2026** to submit yours, along with an explanation of how it connects to the main theme, **Unleash your genius**, and how you plan to bring it to life. Themes will also be reviewed by the Opening Ceremony partners. We therefore encourage you to be professional, humorous, and creative. There is no minimum or maximum word count, you decide how you want to present your theme.

Pro tip: your improv and debate experts might shine in this activity!

Delegations are also expected to unveil their theme through a variety performance number on Opening Night. In addition to being original, the performance must not include anything messy or offensive. The evaluation criteria will be specified in a detailed grid in the Competition Booklet, which will be released on **October 15, 2026**.

Technical details (concept, music piece, or anything else relevant) must be submitted to the OC before **December 31, 2026**.



10. ORGANIZING COMMITTEE

The Organizing Committee sincerely thanks you for the attention you have given to this document. We are very pleased to have you with us for this 36th edition of the Quebec Engineering. We wish you an excellent preparation for the 2027 Engineering Games. If you have any questions or comments, please do not hesitate to reach out to the Organizing Committee. It will be our pleasure to assist you.

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APPENDIX A

Additional information about the parrains and marraines

It is strongly encouraged for parrains and marraines to get to know the members of their delegation. Involve them as much as possible in your activities to promote communication within the delegation.

Their ultimate role is to support the members of their delegation in giving their very best. The parrains and marraines are also responsible for helping the executive team share important information with the delegation. Parrains and marraines can use their past Engineering Games experience to guide their delegation throughout the event. The involvement quality of a parrain or marraine is assessed by their engagement towards their own delegation, as well as their attitude towards the Games as a whole.

This is an honorary role, given to individuals in recognition of their meaningful past contributions to the Games. It is not to be taken lightly. A parrain or marraine is expected to lead by example, to guide their delegation in the right direction, and to use their influence positively and responsibly.

UNIVERSITY	PARRAINS AND MARRAINES
Chef Parrain Co-Cheffe Marraine	Pierre-Olivier Leroueil Lauren Banham
École de technologie supérieure	Félicia Dionne Victor Guité-Pelletier
Polytechnique Montréal	Laura Keryakes Xavier Binet
Concordia University	Émily St-Onge Wen Hao Wei

UNIVERSITY	PARRAINS AND MARRAINES
Laval University	Celina Belleville Jean-Christophe Beaumont
McGill University	Aryel Morin-Mercier Eddy Renaud
University of Québec in Chicoutimi	Marc-Antoine Sigouin Zachary Desaulniers
University of Québec in Trois-Rivières	Matthew Verret Alec Bourque
University of Québec in Trois-Rivière Drummondville campus	Carolane Parent Hugo Daoust
University of Québec in Outaouais	Frédéric Potier Mathis Bruyère
University of Québec in Abitibi- Témiscamingue & University of Ottawa	Zachary Leblanc Josh Vilda
University of Québec in Rimouski & University of Moncton	Mégane Dupuis William Chagnon
University of Sherbrooke	Jérôme Lussier Maxime Gendroux

APPENDIX B

Lost and Found Policy

NOTICE OF NON- LIABILITY - PERSONAL OBJECTS

The Organising Committee of the Engineering Games shall not be liable for any loss, theft, or damage to personal property brought to the site of the event. Each participant remains fully responsible for their personal belongings, including, but not limited to, clothing, electronic devices, bags, and accessories. By participating in the event, you acknowledge that you have read, understood and accepted the terms of this notice.

PRESERVATION OF OBJECTS FOUND

The objects found will be kept by the Organizing Committee according to the following time limits: Valuables (including keys, cellphones, wallets, and other similar items) will be kept for a period of **90 days**. Other objects will be retained for a period of **30 days**. At the end of these time limits, any unclaimed object may be handed over to a charity at the discretion of the Organizing Committee.